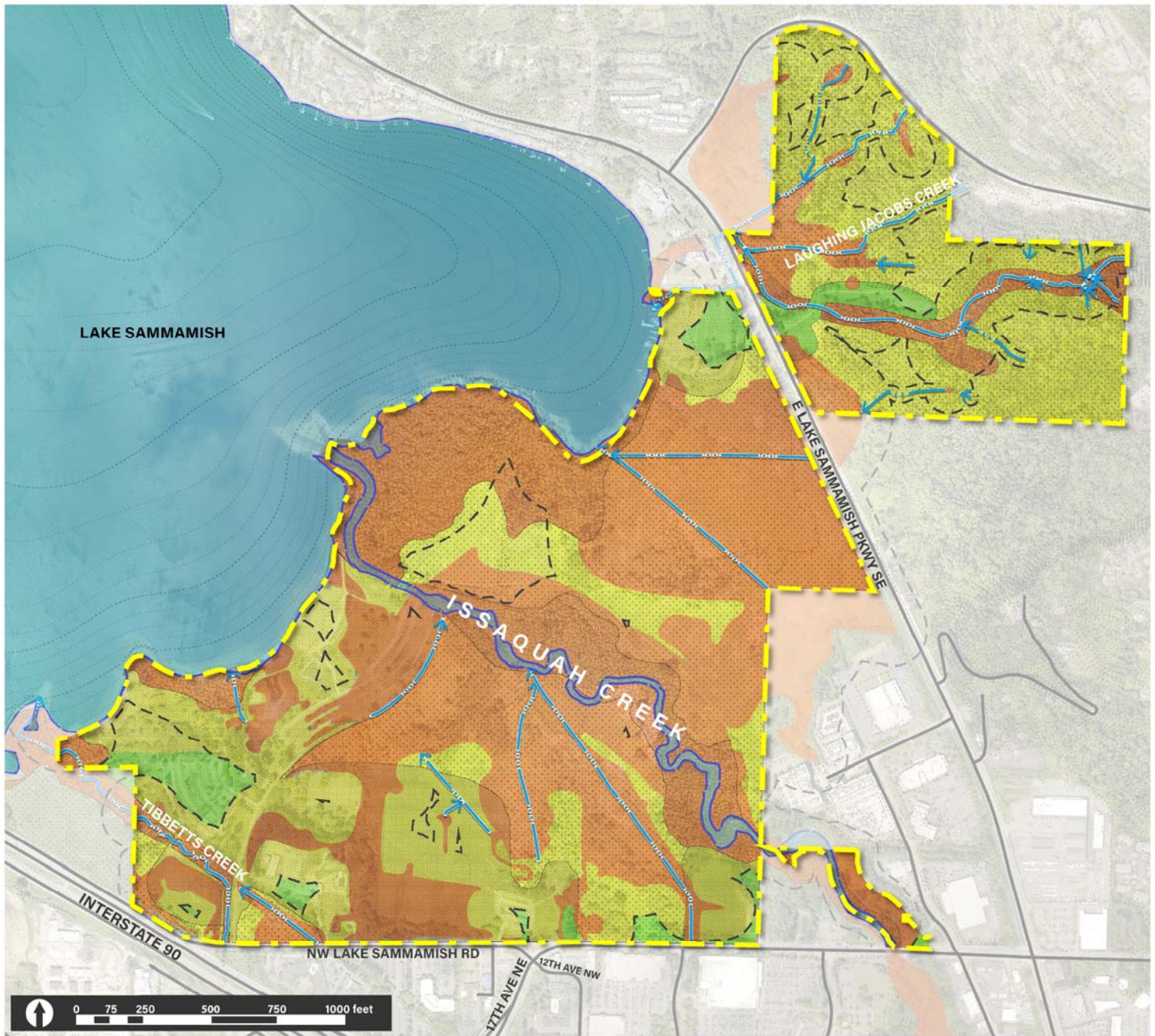




Development Feasibility Map



High Feasibility



Areas that are well suited for development of new park amenities and where new development is likely to be cost and permit feasible. High feasibility areas are typically outside of regulated critical areas and their buffers and have or are near existing amenities, paths, and entrances. Amenities to consider for high feasibility areas could include:

- Buildings and vehicular circulation
- Park structure, like a picnic shelter or pavilion
- Main shared-use trails for bikes and walking

Moderate Feasibility



Areas suitable for new park development, but are constrained by site conditions. Amenities to consider for moderate feasibility areas could include:

- Site furniture, like benches or picnic tables
- Interpretive or educational signs
- Secondary trails and walking paths
- Landscaping improvements
- Open space or lawn

Low Feasibility



Areas where new park development is constrained by issues such as: permitting, habitat or critical areas present, access for maintenance, or where natural features are especially vulnerable to impacts from development. Amenities to consider for low feasibility areas could include:

- Wildlife and nature viewing
- Soft-surface walking trails
- Scenic overlook or viewpoint
- Restoration and landscaping with native plants

Legend:



Lake/Creek



Stream/Ditch



CA Buffer



Park Boundary

Land Classification:



Resource Recreation



Natural Recreation



Active Recreation

